SNAKE

Snake is a game for two teams. Two snakes appear on the playing field. The flashing button indicates the head of your snake. Press an adjacent button to move your snake in that direction. Red food appears in random locations on the playing field. Eat the food to gain points. The first team to reach 10 points wins the game! Be careful! If your snake crashes into itself, the other team wins.

OBALL

O-ball requires 2 teams to play, each team chooses a side of the playing field. Hit the ball to return it before it crosses the touchline. The first team to reach 10 points wins the game! Hint: The closer to the centre you hit the ball, the faster it returns.

HITANDO

Hitando is a game for up to 3 teams. Each team must pick a colour: red, yellow or green. When the game starts, random buttons will light up with one of these colours. Hit the buttons of your team's colour as quickly as possible. The lights will then reappear elsewhere. The first team to dispatch 15 lights wins the game. There are 3 levels to complete.

COLLAPSE

Blocks drop from the centre and pile up at the rim. The aim of the game is to find groups of 3 or more blocks of the same colour touching eachother. You must then press on any one of these blocks to score. A mis-hit incurs 5 penalty points. If 7 columns are filled, the game is over.